



Extracurriculars Information

Upper Campus

Spring 2026

Questions? Email Justine at extraclasses@hpmsjc.org

Dates for Spring 2026

Classes will begin Monday, February 2nd, 2026 and run through Thursday, May 21st, 2026. Make-up classes will be the week of May 26th to June 5th, 2026. *Private lessons and full year classes will end on Friday, May 15th and will start make-up classes right after.*

Class times

- Bridge classes are 3:15 to 4:00 pm.
- Early Childhood and Kindergarten classes are 3:15 to 4:15 pm.
- Lower Elementary, Upper Elementary, and Middle School classes are 3:30 to 4:30 pm.
- Private Lessons will be at their allotted times.

Registration

- Afterschool students will be able to register on *Wednesday, January 7th at 4:00 pm.*
- All other students will be able to register on *Thursday, January 8th at 4:00 pm.*
- Registration will be closed on *Friday, January 16th at 5:00 pm.*

Changes or cancellations will incur a \$25 fee. This allows us to minimize LumaPay transaction fees, provide instructors with accurate rosters as early as possible, and designate classroom spaces in accordance with class sizes.

Classes will not take place on the following dates due to HPMS being closed:

Friday, February 13th
Monday, February 16th
Friday, March 20th
Friday, March 27th THROUGH Monday, April 6th
Friday, May 1st
Friday, May 22nd

Make-Ups

Students in extracurricular classes are guaranteed **one** make-up class per session for currently unscheduled school events, instructor illness, or sudden school closures. Any other make-ups are at the discretion of the instructor.

MONDAYS

Architecture is Elementary! (Lower Elementary only)

\$415

3:30 to 4:30 pm

Instructor: Chiaroscuro

In this program, "Little Architects" will learn about the fundamentals of architecture and design through open-ended play, drawing, and hands-on- building activities that ignite their imaginations and invite their curiosity about the built world. Children will learn valuable observation skills through drawing and building; enhance their mathematical abilities as they learn to measure and recognize geometric shapes, structures, and patterns; hone their critical thinking as they develop their designs in a stepwise and logical way and perhaps most importantly, build on their innate creativity and find joy in creating something of their own.

Part A: Measurement and Geometry

- Introduction to Measurement
- Recognize and name geometric shapes
- Understand part-to-whole relationships
- Develop visual-spatial reasoning
- Express creativity through shape-based design
- Build in 2D and 3D

Part B: Scale, Memory and Imagination

- Understand the concept of scale and build in 2D and 3D
- Learn to represent real-world objects and spaces in smaller, proportional sizes
- Enhance spatial and environmental awareness
- Foster creativity and imagination
- Expand in their vocabularies and develop storytelling skills
- Practice collaboration and communication

Part C: Play, Experiment, Learn!

- Identify famous world landmarks & link architects to buildings
- Understand basic design elements and apply to building their designs in 2D and 3D
- Improve observation skills
- Express ideas visually and hone drawing abilities
- Practice teamwork and taking turns
- Use chance as design method to unleash creativity

Beginners Scratch Coding: Code, Create, and Play (Lower Elementary and up) \$415

3:30 to 4:30 pm.

Instructor: AlphaMinds Academy

If you registered in the fall and have completed all of the payments your child's spot will automatically be held. Please do **NOT** register again on SignUp Genius. The spots that are opening up are **ONLY** for new students.

***Please note:** Some prior experience with Scratch or JavaScript is needed. If you have questions, please reach out to Anna at info@alphamindsacademy.com.

This fun and interactive course invites students to bring their imagination to life through code. Using **Scratch**, a colorful, beginner-friendly programming language developed by MIT, students will build games, animations, and interactive stories with easy-to-use, drag-and-drop blocks that make programming accessible and exciting.

Throughout the course, students will learn key programming concepts such as **sequences, loops, conditionals**, and **variables**, all while creating original characters, designing digital worlds, and solving creative challenges. As they build their projects, students will strengthen important skills like **problem-solving, logical thinking**, and **creativity**.

The course also introduces the basics of **game design**, enabling students to create mini video games with motion, sound effects, and engaging visuals. Each class emphasizes hands-on learning, encouraging students to explore, experiment, and build confidence in their coding abilities.

By the end of the course, students will have a strong foundation in programming, a portfolio of personalized projects, and the skills to share their work with others through Scratch's global online platform. For students who love stories, games, and puzzles, this is the perfect place to begin their coding journey.

Model UN (4th Levels and older)

3:30 to 4:30 pm

September 15th through May 4th

Instructors: Ms. Melissa L. and Ms. Ana

This is a full year class. All spots are filled

The Hamilton Park Players: An Introduction to Musical Theater (3rd to 8th levels only)

3:30 to 4:30 pm

Instructor: Mr. Ben

This is a full year class. All spots are filled.

TUESDAYS

Debate Duels – Argument & Advocacy (2nd levels and up)

\$480

3:30 to 4:30 pm

Instructor: Edge Up

Designed for 2nd and up, this class builds confident, quick-thinking communicators who can make a case and back it up. With a focus on argument structure, rebuttals, persuasive language, and active listening, Debate Duels equips students to think critically, speak with purpose, and respectfully challenge ideas—whether they're debating a fun topic or advocating for change.

Odyssey of the Mind (3rd levels and up)

3:30 to 5:30 pm until the competition in March; 3:30 to 4:30 after
September 9th through May 5th

Instructor: Ms. Ana

This is a full year class. All spots are filled.

Sports Skills (Lower Elementary only)

\$450

3:30 to 4:30 pm

Instructor: Mr. Colin

A class that refines a various number of skills that could be put forth into a number of sports that are commonly played throughout the world. From throwing and catching, to shooting a basketball, to speed and agility. The children in this class will go about looking to increase not only their physical abilities, but also their knowledge of using correct form and how small changes can equate to significant improvements.

WEDNESDAYS

HPMS Pickleball Club (Upper Elementary and Middle School only)

3:30 to 4:30 pm

Instructor: Mr. Colin

This class begins on February 18th and runs through May 13th.

"Come on out and lets Dink, Drop & Drive it like never before!"

On Wednesday's, starting February 18th, HPMS Pickleball Club will welcome any and all participants that wish to partake in competitive Pickleball play. The sport that has swept the nation the last few years will now be found in the auditorium of HPMS on Wednesday afternoons throughout the spring.

Utilizing two courts, with possibly a third outside when the weather warms up, to begin with skill based drills and work our way to competitive matchups. Culminating in a end of year tournament to take home the title of "Pickleball Royalty."

JavaScript Beginners: Animation and Game Design (4th grade and up)

3:30 to 4:30 pm

Instructor: AlphaMinds Academy

This is a full year class. All spots are filled.

Skyrocketing with S.T.E.A.M. (Lower Elementary only)

\$480

3:30 to 4:30 pm

Instructor: PicoSolutions

STEAM is the intersection of function and form, and the gateway to a lifelong journey of discovery. In this after-school class, students will engage both their minds and their hands with interactive lessons and activities that help them better understand the world around them. With a focus on practical and creative skill-building, this course will aim to hone your student's creativity, curiosity, and comprehension within not only the world of technology but also design. We'll explore a wide range of topics within STEAM and their real-world applications.

Taekwondo (Lower Elementary only)

\$480

3:15 to 4:15 pm

Instructor: Jersey City Taekwondo

This is a great opportunity to have your child experience all the benefits of traditional Martial Arts from this Award-Winning school. JC Taekwondo Academy has been providing Martial Arts to the residents of Jersey City for 30 years. Master Claudio, a 7th

Degree World Taekwondo Master has a team of highly skilled Instructors that will give your child self-confidence, improve their focus, enhance concentration and develop self-discipline. They will build coordination and balance while learning all the traditional techniques of this 2000-year-old Martial Art and Olympic Sport.

There will be no physical contact between students and many practice drills will be conducted on kicking pads and shields. Students will be taught lessons they will be tested on the last day.

THURSDAYS

HPMS Golf Club (Upper Elementary and Middle School only)

3:30 to 4:30 pm

Instructor: Mr. Colin

This class begins on February 19th and runs through May 14th.

A beginner's opportunity for those who want to grip it and rip it. Participants will learn how to hold and swing various types of clubs used in the game of golf, from Mr. Colin who has been playing the game since the age of 11. They will cover the history, rules and regulations, as well as certain nuances and etiquette that come with playing. Using a variety of golf clubs, golf balls, nets and equipment, they will get to cover a number of areas of focus all in the hopes to begin developing a useful skill that can be utilized for the rest of their lives.

Art Club (Lower Elementary only)

\$450

3:30 to 4:30 pm

Instructor: Ms. Kyoung

The class is focusing on making 2-dimensional and 3-dimensional art using diverse materials and processes. Students will explore color, texture, form, space, and body movement through multiple projects. The projects include observational drawing, outdoor sketch, mono printing, painting and mixed media sculpture. In addition, students will conduct an exciting collaborative art project.

Emerging Orators: Public Speaking (Lower Elementary only)

\$480

3:30 to 4:30 pm

Instructor: Edge Up

Designed for KG to 3rd graders, this engaging class helps young speakers find their voice and grow in confidence. Through fun activities in storytelling, diction, posture, and expression, students build strong speaking habits and learn to share their thoughts clearly and proudly.

Executive Orators: Public Speaking (2nd levels and up)

\$480

3:30 to 4:30 pm

Instructor: Edge Up

Designed for 2nd grade and up, this dynamic class builds powerful communicators who speak to inform, inspire, and influence. Students sharpen their storytelling, delivery, vocal control, and stage presence while learning the art of advocacy and persuasive speaking. Whether presenting ideas or standing up for what they believe in, Executive Orators empowers young voices to lead with confidence and impact.

FRIDAYS

Chess (Lower Elementary only)

\$320

3:30 to 4:30 pm

Instructor: Ms. Natasha, 101 Discoveries

This class is designed for Beginner and Intermediate students who are learning the rules and basic tactics like skewers, forks, discovered attacks and overloading. Chess strategies for opening, middle games and end games will be introduced. Our instructors provide stimulating, fun lectures that motivate children to master the game of chess. Each class offers a combination of interactive lesson and supervised play. Children will learn to win and to lose and that having an opponent is okay. All students enrolled in grades K-3 are welcome!

Intermediate Scratch: Build, Design, and Level Up (2nd levels and up)

\$385

3:30 to 4:30 pm

Instructor: AlphaMinds Academy

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***Please note:** Prior experience with Scratch or JavaScript is needed. If you have questions, please reach out to Anna at info@alphamindsacademy.com. Students who are new to our coding program and wish to enroll into this class must have prior Scratch coding experience (equivalent to at least 1-2 semesters) - all grades are welcome! (gr. 2-8)

In this exciting next course, students take their Scratch skills to the next level—diving into more advanced coding concepts and bringing bigger, bolder ideas to life. With a strong foundation in Scratch basics, students are ready to explore new features like custom blocks, cloning, and advanced logic, all while designing interactive and creative projects that go beyond the basics.

At this level, projects are inspired by real-world themes and challenges, encouraging students to think like developers and designers. They'll take more ownership of their work—planning, debugging, and problem-solving independently, with room to make bold creative choices and explore real programming principles in a playful, hands-on environment.

From more dynamic animations to games with depth and complexity, students will learn how to bring their ideas to life with structure and style. By the end of the course, they'll be ready to tackle open-ended challenges and confidently turn their imagination into fully functional, interactive experiences.

This course is perfect for students who are ready to create bigger projects, think more like programmers, and explore just how far they can go with Scratch.

Pop Music Ensemble

3:30 to 4:30 pm

Instructor: Mr. Robert

This is a full year class. All spots are filled.